

SPECIAL AREA PACKETS

Scroll through the
packet to find your
grade level activities

SPECIAL
AREA
PACKET

KINDERGARTEN



Andover Elementary School



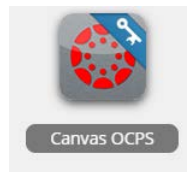
Hello Andover Parents!

We hope everyone at your house is well, and your child is enjoying this new way of learning. The special area teachers will be working to provide all of the students with fun and engaging activities during this period of Distance Learning.

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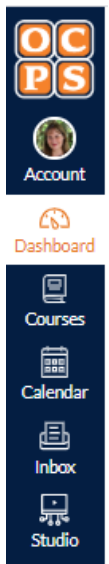
*When your child clicks on their dashboard, they will see their various courses, including **Art, Music, and PE**. The contact information for each teacher can be found within their course Home Page.*

At this time, we do not plan to require students to submit work to us. We look forward to hearing from your child about their favorite activities as we continue to plan for the future. Be sure to check in for weekly updates.

Sincerely,

Andover Special Area Teachers

Please scroll down for contact information:



Marie Radloff
Music Teacher
Marie.radloff@ocps.net
407-496-5974
Office Hours: 10 a.m. to 1 p.m.

Bev Jameson
Art Teacher
beverly.jameson@ocps.net

Rene Maldonado
PE Teacher
maldonr@ocps.net
(407) 658-6800 x.3012228
Office hours: 10 a.m. to 1 p.m.

Robert Mazzola
PE Teacher
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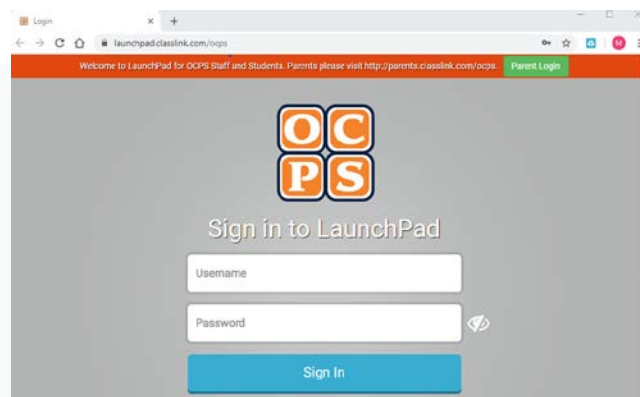
Escuela primaria de Andover



Hola Padres de Andover!

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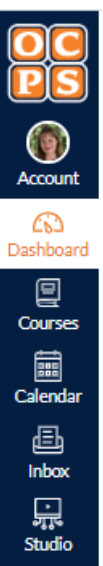
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En este momento no planeamos exigir a los estudiantes que nos envíen trabajos. Esperamos tener noticias de su hijo sobre sus actividades favoritas mientras continuamos planificando para el futuro. Asegúrese de registrarse para recibir actualizaciones semanales.

Sinceramente,

Maestros del área especial de Andover

Por favor prosiga hacia abajo para obtener información de contacto:



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Profesora de musica

Marie.radloff@ocps.net

407-496-5974

Horas de oficina: 10 a.m. to 1 p.m.

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Shadow Drawing Activity

Elements of art:

Line, shape, value (light and dark)

Materials :

Toys or other objects, paper, pencil

Directions:

Go outside and set up some things to draw. Make sure they are in the sun and casting a shadow onto the paper for you to trace. Take your pencil and trace around what you have set up. You will outline the objects.

Next, you can take your drawing back inside to add details and color if you wish.

Another activity you can try is to create a silhouette of yourself and/or family members.

A silhouette is the dark shape and outline of someone or something against a lighter background.

Have fun!!!







Andover Kindergarten Music Activities, Week 7

May 11 - 15, 2020

Hello kindergarten students! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

Mrs. Radloff
407-496-5974

Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.

1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best!
2. Remember singing the song "The Muffin Man" in music class? Sing the song for someone in your family. Cut out the muffin man pictures and arrange them to create different rhythm patterns. Remember, when you see the muffin man picture you say "yum" or "ta," and when you turn it over to the blank side you are silent! See if you can trick someone in your family with different rhythms!

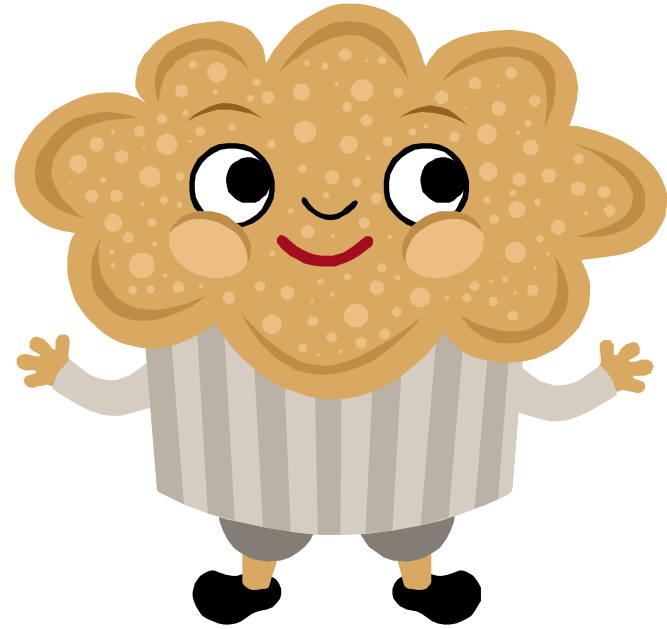
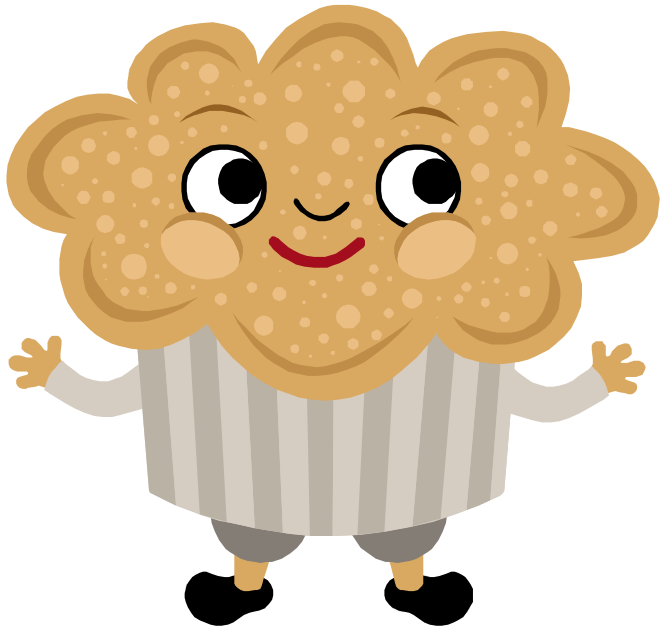
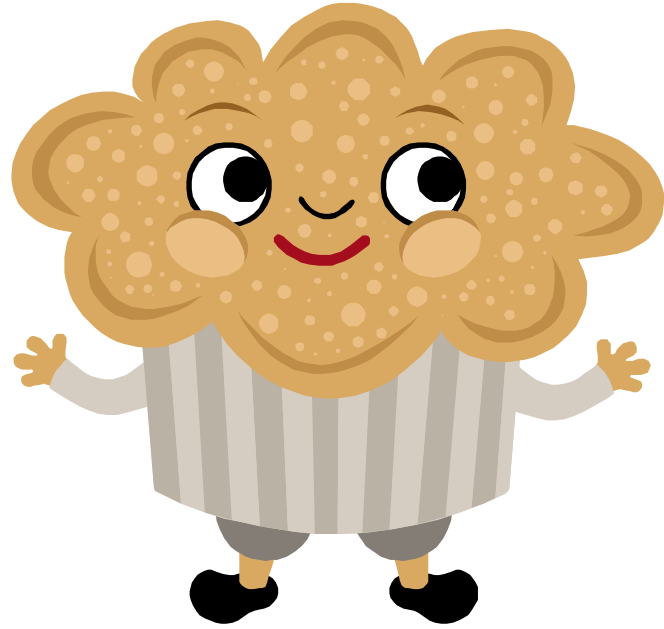
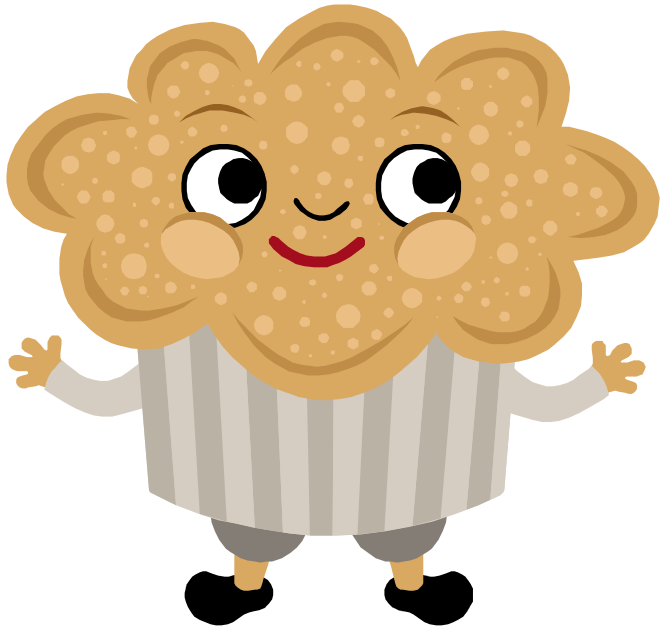
MUFFIN MAN

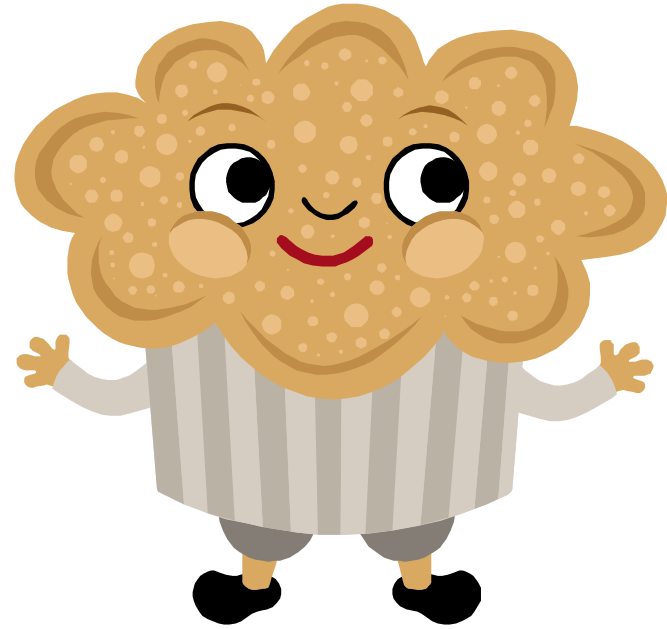
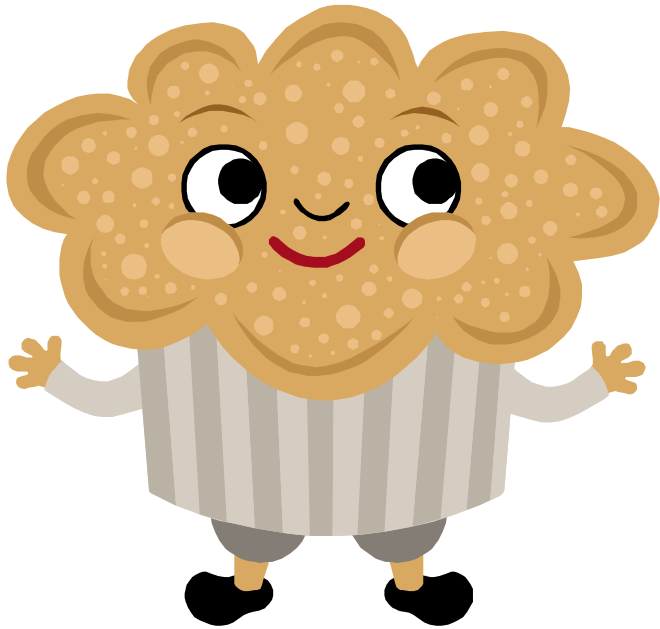
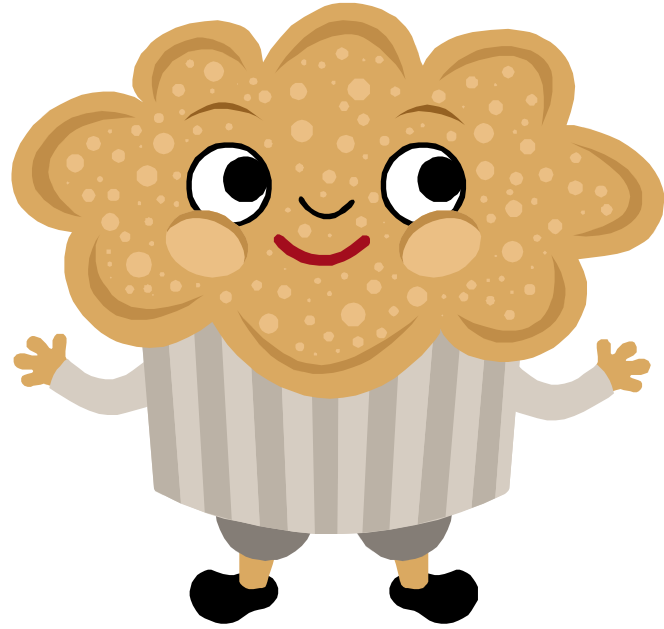
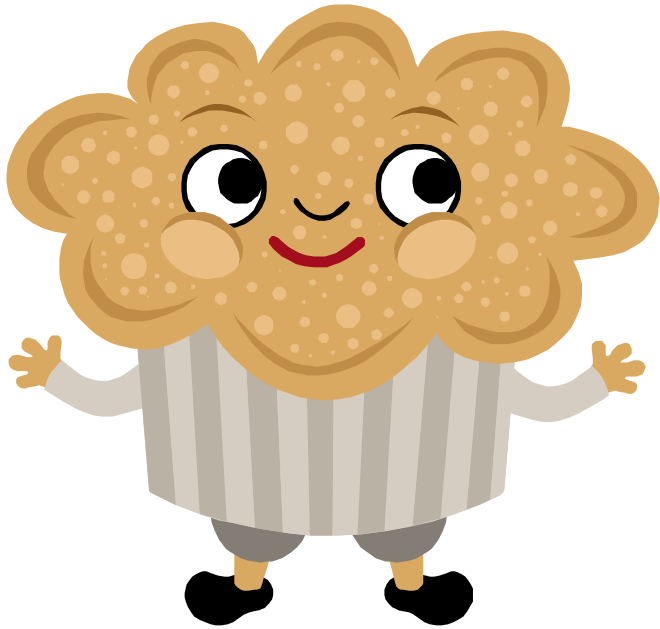
FOLK SONG



3. Look at the page called, "Make Your Own Squiggle." Practice tracing the squiggles as you make your voice go high and low, just like we did with our roller coasters. Draw your own squiggles in the boxes and sing them, too. Have fun being creative!
4. Look at the page called, "Write a Rhythm Piece." Cut out the pieces at the bottom of the page and arrange them in different ways. You can make the rhythms simple or tricky. You can also create some other sounds and draw pictures of them. Play this game with someone in your house, and then play your patterns with your favorite music playing in the background.

*****BE SURE TO EMAIL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN DOING OVER THE PAST 6 WEEKS!**



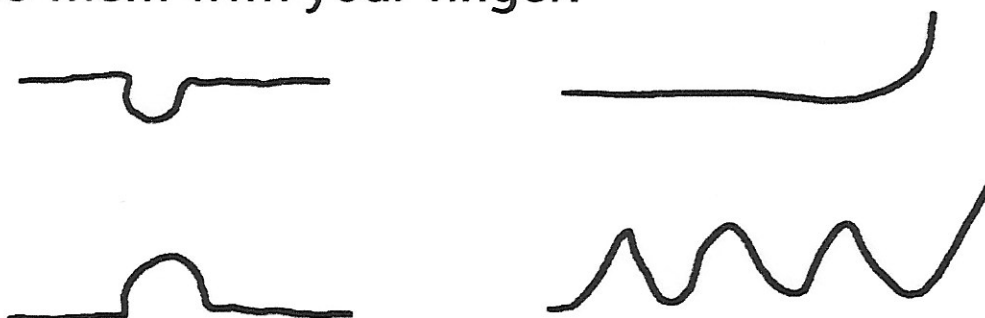


Make Your Own Squiggle

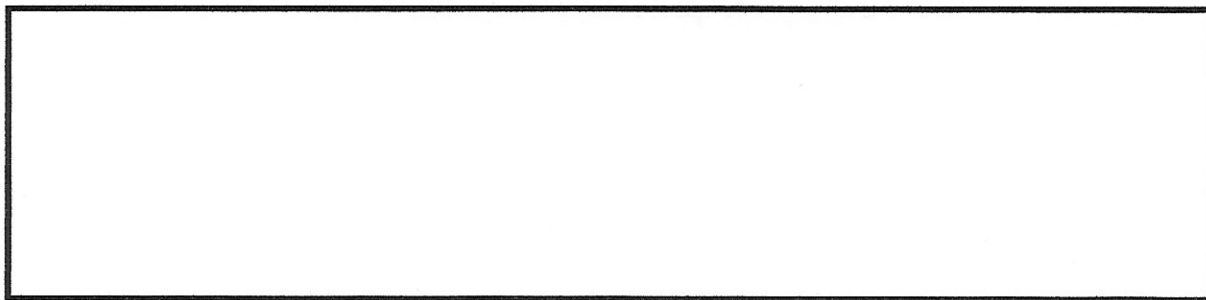
RESOURCE MASTER

1-7

Make sounds that match these squiggles as you trace them with your finger.



Make up your own squiggle, and draw it in these two boxes. Cut out the second box, and give your squiggle to a friend. Perform each other's squiggles!



Name _____ Date _____

Write a Rhythm Piece

RESOURCE MASTER

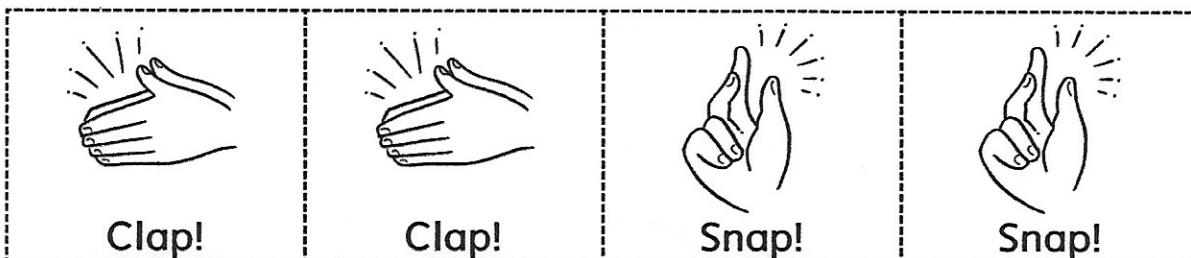
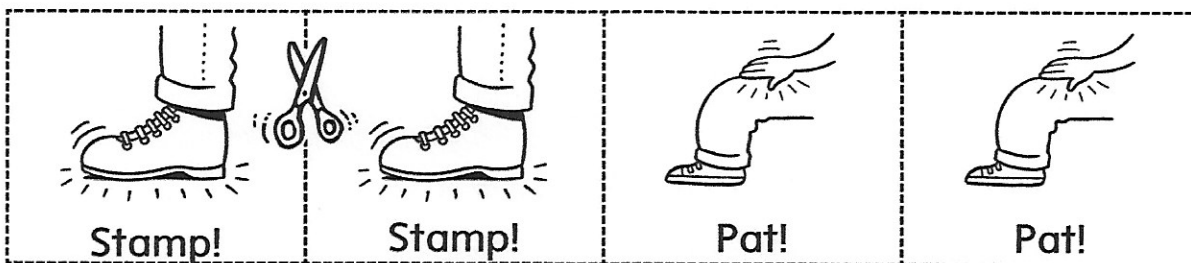
I-10

Cut out the pieces at the bottom of the page.
Arrange them in the boxes.

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Have a friend perform your piece. Then mix up
the pieces, and try again!




















AT-HOME PHYSICAL EDUCATION

Weekly Plan for Students and Families

ACTIVE HOME PHYSICAL EDUCATION: GRADES K-2 FIELD DAY PREPARATION (Week 1)

Complete the activity with a friend or family member. Don't forget to log your daily physical activity time.

	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5
My Learning Goals	I will practice field day events with a genuine interest and a desire for excellence.	I will follow the rules of each field day activity and demonstrate the joy of participation.	I will use positive language with myself and others that helps me work toward improvement.	I will keep working toward improvement and will not get discouraged.	I will be friendly, generous and kind with my family and friends.
Today's Vocabulary	ACTIVELY ENGAGE To participate in an activity while showing genuine interest and a desire for excellence.	SPIRIT OF THE GAME Respect, following rules, and the joy of play are valued over competition.	GROWTH MINDSET A belief that abilities can be developed through dedication and hard work; raw talent is just a starting point.	GRIT The combination of passion and perseverance, which allows you to keep developing skill and working toward achievement.	KINDNESS The quality of being friendly, generous, and considerate to others.
Warm-Up Activity	Good Energy Flow (GoNoodle)	Purple Stew (GoNoodle)	Good Energy Flow (GoNoodle)	Purple Stew (GoNoodle)	Good Energy Flow (GoNoodle)
Learning Focus Activity	Activity 1: Field Day Pack 1 Practice at least 3 of the field day events. Record your scores on the Practice Plan	Activity 2: Field Day Pack 1 Practice at least 3 of the field day events. Record your scores on the Practice Plan	Activity 3: Field Day Pack 2 Practice at least 3 of the field day events. Record your scores on the Practice Plan	Activity 3: Field Day Pack 2 Practice at least 3 of the field day events. Record your scores on the Practice Plan	Activity 5: Field Day Complete Packet Practice at least 5 of the field day events. Have FUN!
Daily Movement Activity	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar
Refocus	Go with the Flow (GoNoodle)	Shake It Off (GoNoodle)	Go with the Flow (GoNoodle)	Shake It Off (GoNoodle)	Go with the Flow (GoNoodle)
Did I log my total activity time?	YES or NO?	YES or NO?	YES or NO?	YES or NO?	YES or NO?
How am I feeling today?	  	  	  	  	  

For more physical education resources and activity ideas for your family visit [OPENPhysEd.org](https://openphysed.org)

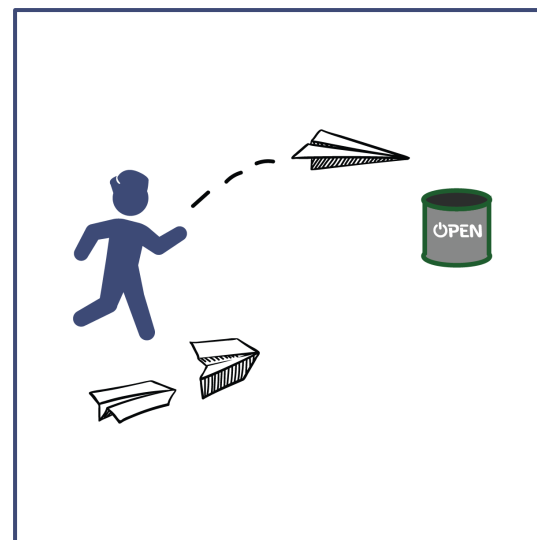
PAPER PLANE CORN HOLE

Get Ready: You'll need 3 paper sheets per player, a bucket or laundry basket.

Get Set: Create 3 paper airplanes using a design of your choice. Place your bucket 5-10 feet away from your throwing line.

GO!

- This event is called Paper Plane Corn Hole.
- The object of the game is to score points by throwing your paper airplane into your bucket. You have 1 minute to score as many as possible.
- Design and create 3 paper airplanes.
- On the start signal, fly your airplanes as many times as you can toward your bucket.
- Score 1 point for every plane that hits the outside of the bucket and 2 points for every plane that lands in the bucket.
- Write your score down on the official Field Day Score Card.



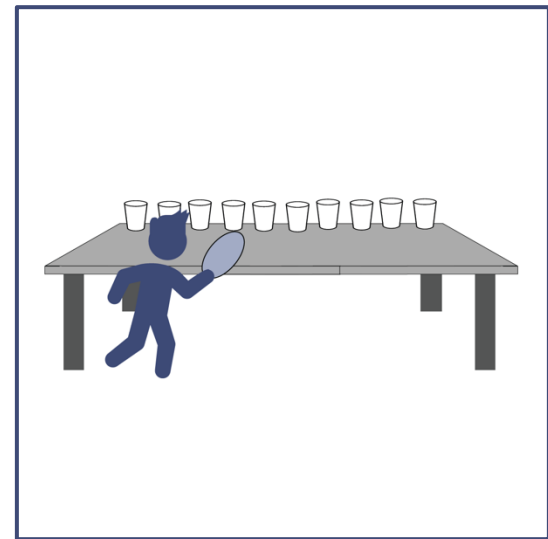
WIND BOWLING

Get Ready: 1 Balloon (or Paper Plate), 10 Plastic Cups

Get Set: Set 10 empty plastic cups at the edge of a table in single file along the edge.

GO!

- This event is called Wind Bowling. The object of the game is to knock all the cups off a table edge using only the air from the balloon or paper-plate fan.
- You'll do that by blowing the balloon up and aiming the escaping air towards the empty plastic cups. If you don't have a balloon you can wave the paper plate like a fan with the fan's air hitting the cups.
- Score a point for every cup that gets knocked off the table.
- You have 1 minute to knock down as many cups as you can.
- Write your score down on the official Field Day Score Card.



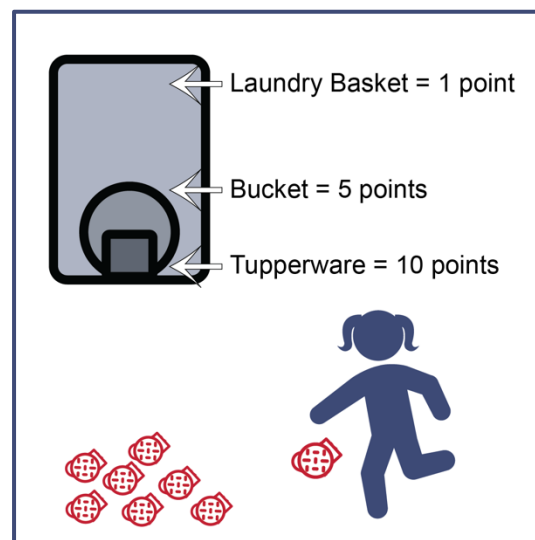
SOCK-ER SKEE-BALL

Get Ready: 10 sock balls, 1 Laundry Basket, 1 Bucket, 1 Tupperware container

Get Set: Roll up the socks to make sock-balls. Stack the targets into skee-ball formation with the Tupperware inside the bucket and the bucket inside the laundry basket.

GO!

- This event is called Sock-er Skee-ball. The object of this game is to score points by kicking the sock ball into the skee-ball targets.
- You'll do that by using your feet to kick the sock ball into the target.
- Score 1 point for every sock ball that lands in the laundry basket.
- Score 5 points for sock balls in the bucket.
- Score 10 points for sock balls in the Tupperware container.
- You get 10 chances to score as many points as you can.
- Write your score down on the official Field Day Score Card.



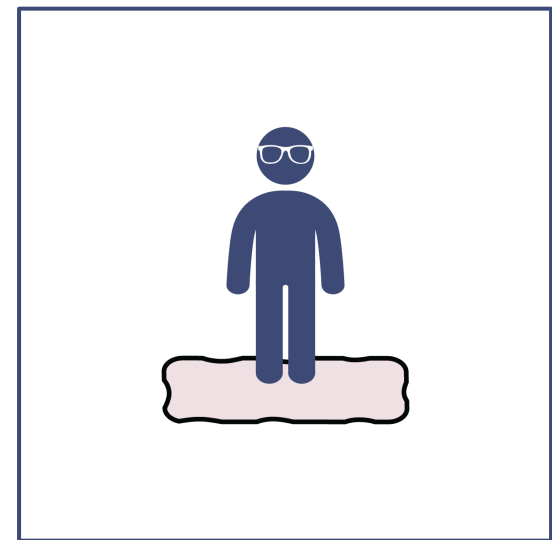
TOWEL FLIP CHALLENGE

Get Ready: 1 large beach or bath towel

Get Set: Lay your towel out flat on your floor and stand on it.

GO!

- This event is the Towel Flip Challenge. The object of this game is to flip the towel as fast as you can without stepping off of it.
- You can take small steps from one part of the towel to another. However, you can only move it when you have both feet firmly in place on top of the towel.
- The towel must be flat at the start and flat at the finish.
- You have 1 minute to complete the challenge.



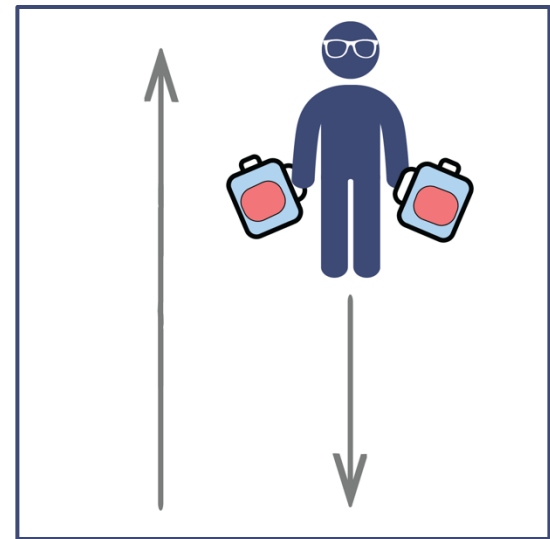
MILK JUG RELAY

Get Ready: Two 1-Gallon Milk Jugs, Items to Mark Start/End Points (cones, socks, plastic cups, etc.), Clock or Stopwatch

Get Set: Set up an area to move in by making a starting point and ending point. Distance can be 15 to 30 walking steps from beginning to end. Fill two used 1-gallon milk jugs with water ($\frac{1}{4}$, $\frac{1}{2}$, or full) and place at a start spot.

GO!

- This event is called the Milk Jug Relay. The object of this game is to carry the milk jug across the room as many times as you can.
- You get 1 point for each full length you travel.
- Add extra challenge by carrying two milk jugs at once.
- You have 1 minute to complete the challenge.
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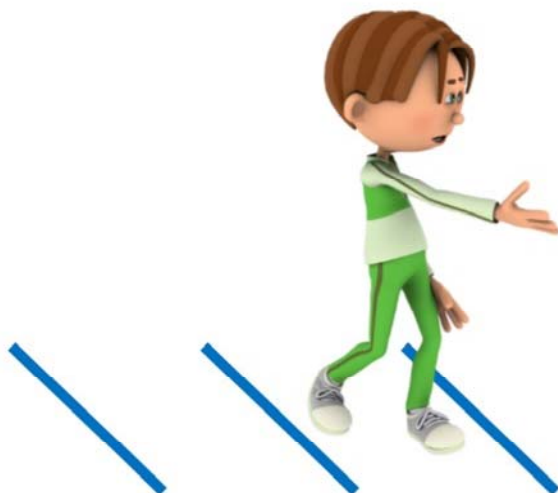
SKEE WALL



Directions: **Ask for your parents permission first!!!** Get 8-10 large plastic cups and label them with different point values and cut the bottom off. With younger students keep them in single digits, older students can use larger point values. Tape the cups to a wall or door in a random order or from most to least from top to bottom. Use a ping pong ball, make an aluminum foil ball, or another lightweight object to throw at targets. Place a laundry basket beneath the cups to collect the objects. Using an underhand throwing motion, attempt to score as many points as possible.

Ways to play:

- Using a specific number of objects to throw, try to score the most points by landing them in the cups. Try to break your record in each round.
- Tape 3 lines at different distances from the cups:
 - 1st line = points on cup, 2nd line = double points, 3rd line = triple points
- Play for a set amount of time with only one throwing object
- Play against a partner using the options above
- Trick Shots!!! Create a trick shot for double the points (under leg, behind back, etc)



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SPECIAL
AREA
PACKET

GRADE 1



Andover Elementary School



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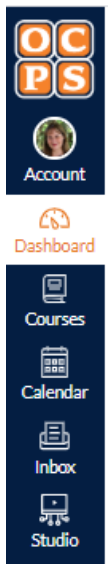
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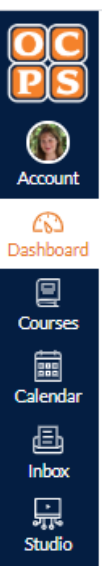
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Have fun!!!









Andover First Grade Music Activities, Week 7

May 11 - 15, 2020

Hello First Graders! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

*Mrs. Radloff
407-496-5974*

Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.

1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best! You should complete and turn in the page called "Flower Rhythms."
2. Remember the song, "The Farm?" I've printed the words below. Practice singing the song all the way through. Remember, section A is singing, section B is speaking while tapping the rhythm. The form is ABA.
Section A
The farm is in a flurry, the rooster caught the flu.
His cock-a-doodle-doo has changed to cock-a-doddle-choo!
Section B
Please, please, cover your sneeze! Please, please, cover your sneeze!
3. Look at the page called, "Flower Rhythms." Fill in the blanks with the correct notes or rests. Tap each word or syllable under the blank to decide whether it has one sound (quarter note - ta) or two sounds (eighth notes - ta-tay). Have fun saying the whole poem and playing the rhythms on the instruments you created last week! Be sure you put your first and last name on this page before turning it in.
4. Look at the page, "Rhythm Patterns." Cut along the dotted lines and arrange the notes and rests into different rhythms, including the rhythm for section B of "The Farm." Have fun performing your new rhythms by clapping, patting, or even playing them on your new instruments! You can also play them with your favorite music playing in the background.


*****BE SURE TO TURN IN YOUR PAPERWORK THIS WEEK AT THE SCHOOL. THE SCHOOL IS OPEN 9-2 ON MONDAYS, WEDNESDAYS, AND FRIDAYS. CALL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN DOING OVER THE PAST 6 WEEKS!**

Flower Rhythms

RESOURCE MASTER

1•6




Pick a rhythm to match the word below each beat bar.
Choose a rest for each blank. Write the rhythm above each
beat bar. Tap out the rhythm with a friend. Say the flower
names together in rhythm.

			
Sun	-	flower,	daisy

Lily,	tulip,	rose	

Iris,	lilacs,	gladi	- olas,


Flower	garden	grows!	

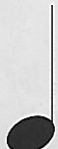



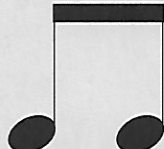
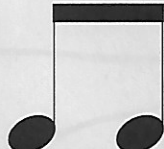
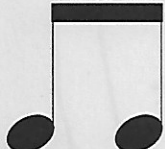
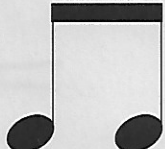




1. 	2. 	3. 
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ACTIVITY MASTER 7

Rhythm Patterns

Cut the rhythm cards apart and **create** your own rhythm patterns. **Play** them using instruments or body percussion.




















AT-HOME PHYSICAL EDUCATION

Weekly Plan for Students and Families

ACTIVE HOME PHYSICAL EDUCATION: GRADES K-2 FIELD DAY PREPARATION (Week 1)

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Today's Vocabulary	ACTIVELY ENGAGE To participate in an activity while showing genuine interest and a desire for excellence.	SPIRIT OF THE GAME Respect, following rules, and the joy of play are valued over competition.	GROWTH MINDSET A belief that abilities can be developed through dedication and hard work; raw talent is just a starting point.	GRIT The combination of passion and perseverance, which allows you to keep developing skill and working toward achievement.	KINDNESS The quality of being friendly, generous, and considerate to others.
Warm-Up Activity	Good Energy Flow (GoNoodle)	Purple Stew (GoNoodle)	Good Energy Flow (GoNoodle)	Purple Stew (GoNoodle)	Good Energy Flow (GoNoodle)
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Daily Movement Activity	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar	DEAM Calendar
Refocus	Go with the Flow (GoNoodle)	Shake It Off (GoNoodle)	Go with the Flow (GoNoodle)	Shake It Off (GoNoodle)	Go with the Flow (GoNoodle)
Did I log my total activity time?	YES or NO?	YES or NO?	YES or NO?	YES or NO?	YES or NO?
How am I feeling today?	  	  	  	  	  

For more physical education resources and activity ideas for your family visit [OPENPhysEd.org](https://openphysed.org)

PAPER PLANE CORN HOLE

Get Ready: You'll need 3 paper sheets per player, a bucket or laundry basket.

Get Set: Create 3 paper airplanes using a design of your choice. Place your bucket 5-10 feet away from your throwing line.

GO!

- This event is called Paper Plane Corn Hole.
- The object of the game is to score points by throwing your paper airplane into your bucket. You have 1 minute to score as many as possible.
- Design and create 3 paper airplanes.
- On the start signal, fly your airplanes as many times as you can toward your bucket.
- Score 1 point for every plane that hits the outside of the bucket and 2 points for every plane that lands in the bucket.
- Write your score down on the official Field Day Score Card.



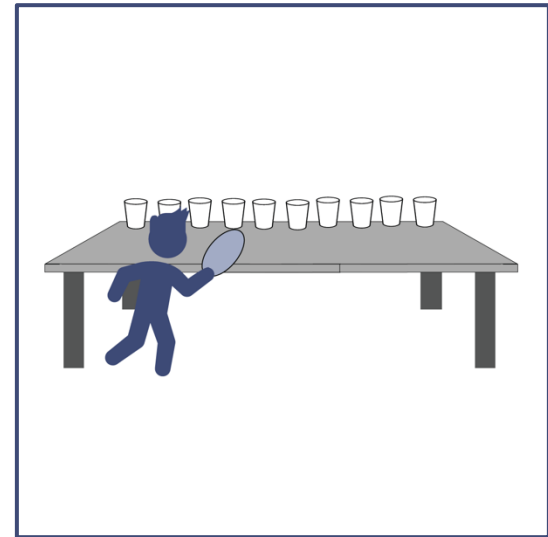
WIND BOWLING

Get Ready: 1 Balloon (or Paper Plate), 10 Plastic Cups

Get Set: Set 10 empty plastic cups at the edge of a table in single file along the edge.

GO!

- This event is called Wind Bowling. The object of the game is to knock all the cups off a table edge using only the air from the balloon or paper-plate fan.
- You'll do that by blowing the balloon up and aiming the escaping air towards the empty plastic cups. If you don't have a balloon you can wave the paper plate like a fan with the fan's air hitting the cups.
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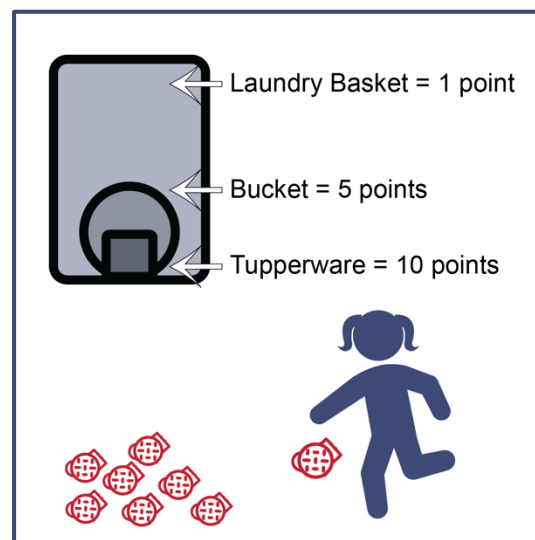
SOCK-ER SKEE-BALL

Get Ready: 10 sock balls, 1 Laundry Basket, 1 Bucket, 1 Tupperware container

Get Set: Roll up the socks to make sock-balls. Stack the targets into skee-ball formation with the Tupperware inside the bucket and the bucket inside the laundry basket.

GO!

- This event is called Sock-er Skee-ball. The object of this game is to score points by kicking the sock ball into the skee-ball targets.
- You'll do that by using your feet to kick the sock ball into the target.
- Score 1 point for every sock ball that lands in the laundry basket.
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- Score 10 points for sock balls in the Tupperware container.
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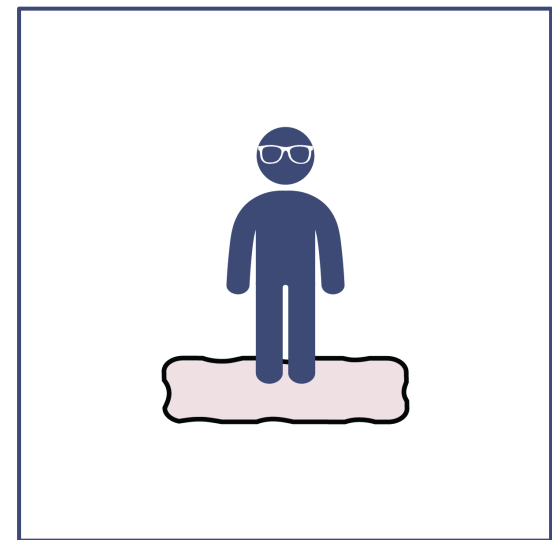
TOWEL FLIP CHALLENGE

Get Ready: 1 large beach or bath towel

Get Set: Lay your towel out flat on your floor and stand on it.

GO!

- This event is the Towel Flip Challenge. The object of this game is to flip the towel as fast as you can without stepping off of it.
- You can take small steps from one part of the towel to another. However, you can only move it when you have both feet firmly in place on top of the towel.
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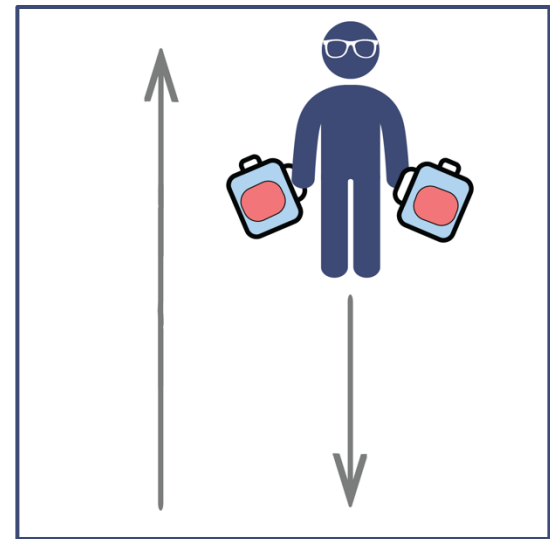
MILK JUG RELAY

Get Ready: Two 1-Gallon Milk Jugs, Items to Mark Start/End Points (cones, socks, plastic cups, etc.), Clock or Stopwatch

Get Set: Set up an area to move in by making a starting point and ending point. Distance can be 15 to 30 walking steps from beginning to end. Fill two used 1-gallon milk jugs with water ($\frac{1}{4}$, $\frac{1}{2}$, or full) and place at a start spot.

GO!

- This event is called the Milk Jug Relay. The object of this game is to carry the milk jug across the room as many times as you can.
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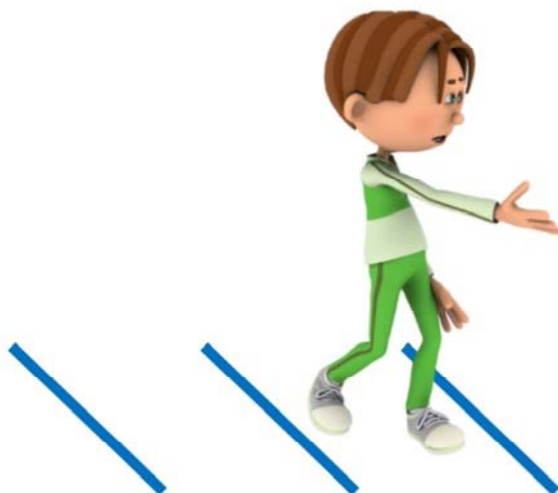
SKEE WALL



Directions: **Ask for your parents permission first!!!** Get 8-10 large plastic cups and label them with different point values and cut the bottom off. With younger students keep them in single digits, older students can use larger point values. Tape the cups to a wall or door in a random order or from most to least from top to bottom. Use a ping pong ball, make an aluminum foil ball, or another lightweight object to throw at targets. Place a laundry basket beneath the cups to collect the objects. Using an underhand throwing motion, attempt to score as many points as possible.

Ways to play:

- Using a specific number of objects to throw, try to score the most points by landing them in the cups. Try to break your record in each round.
- Tape 3 lines at different distances from the cups:
 - 1st line = points on cup, 2nd line = double points, 3rd line = triple points
- Play for a set amount of time with only one throwing object
- Play against a partner using the options above
- Trick Shots!!! Create a trick shot for double the points (under leg, behind back, etc)



O



SPECIAL
AREA
PACKET

GRADE 2



Andover Elementary School



Hello Andover Parents!

We hope everyone at your house is well, and your child is enjoying this new way of learning. The special area teachers will be working to provide all of the students with fun and engaging activities during this period of Distance Learning.

In order to find special area activities online, students need to be logged into the OCPS LaunchPad account at <https://launchpad.classlink.com/ocps>.



Once logged in to LaunchPad click on the Canvas App.



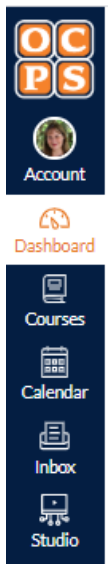
*When your child clicks on their dashboard, they will see their various courses, including **Art, Music, and PE**. The contact information for each teacher can be found within their course Home Page.*

At this time, we do not plan to require students to submit work to us. We look forward to hearing from your child about their favorite activities as we continue to plan for the future. Be sure to check in for weekly updates.

Sincerely,

Andover Special Area Teachers

Please scroll down for contact information:



Marie Radloff
Music Teacher
Marie.radloff@ocps.net
407-496-5974
Office Hours: 10 a.m. to 1 p.m.

Bev Jameson
Art Teacher
beverly.jameson@ocps.net

Rene Maldonado
PE Teacher
maldonr@ocps.net
(407) 658-6800 x.3012228
Office hours: 10 a.m. to 1 p.m.

Robert Mazzola
PE Teacher
Robert.mazzola@ocps.net
(407) 658-6800 x.3012228



Escuela primaria de Andover



Hola Padres de Andover!

Esperamos que todos en su casa estén bien y que su hijo esté disfrutando de esta nueva forma de aprender. Los maestros del área especial trabajarán para proporcionar a todos los estudiantes actividades divertidas y atractivas durante este período de aprendizaje a distancia.

Para encontrar actividades de área especial en línea, los estudiantes deben iniciar una sesión en la cuenta OCPS LaunchPad en <https://launchpad.classlink.com/ocps>.



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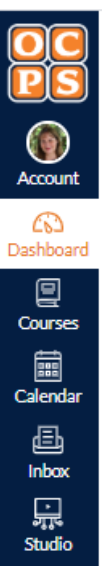
*Cuando su hijo haga clic en su tablero, verá sus diversos cursos, que incluyen **Arte, Música y Educación Física**. La información de contacto de cada maestro se puede encontrar en la página de inicio del curso.*

En este momento no planeamos exigir a los estudiantes que nos envíen trabajos. Esperamos tener noticias de su hijo sobre sus actividades favoritas mientras continuamos planificando para el futuro. Asegúrese de registrarse para recibir actualizaciones semanales.

Sinceramente,

Maestros del área especial de Andover

Por favor prosiga hacia abajo para obtener información de contacto:



Marie Radloff

Profesora de musica

Marie.radloff@ocps.net

407-496-5974

Horas de oficina: 10 a.m. to 1 p.m.

Bev Jameson

Profesora de arte

beverly.jameson@ocps.net

Rene Maldonado

Profesor de educacion fisica

maldonr@ocps.net

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Robert Mazzola

Profesor de educacion fisica

Robert.mazzola@ocps.net

(407) 658-6800 x.3012228

Shadow Drawing Activity

Elements of art:

Line, shape, value (light and dark)

Materials :

Toys or other objects, paper, pencil

Directions:

Go outside and set up some things to draw. Make sure they are in the sun and casting a shadow onto the paper for you to trace. Take your pencil and trace around what you have set up. You will outline the objects.

Next, you can take your drawing back inside to add details and color if you wish.

Another activity you can try is to create a silhouette of yourself and/or family members.

A silhouette is the dark shape and outline of someone or something against a lighter background.

Have fun!!!









Andover Second Grade Music Activities, Week 7

May 11 - 15, 2020

Hello Second Graders! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

*Mrs. Radloff
407-496-5974*

Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.

- 1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best! You should complete and turn in the page called "Half Notes."*
- 2. Remember the song, "Shoo Fly?" I've printed the words for you on page 2 of the packet. Practice singing the song all the way through. Remember, the form is ABA. You can change the song into ABACA by adding a hand jive. The directions are on page 2, along with the song. Have fun doing this with other people in your house!*
- 3. Look at the page called, "Half Notes." In section 1 circle the half notes. In section 2 circle the half notes, and then also tap/clap/pat the rhythm. In section 3 create your own rhythm patterns including at least 2 half notes. Be sure you put your first and last name on this page before turning it in.*
- 4. Look at the page, "You've Got the Beat!" Cut out the notes and rests at the bottom of the page and have fun arranging them in sets of 4 beats in each dotted box. Remember – quarter note (ta) & rest = 1 beat. Double eighth notes (ta-tay) = 1 beat. Half notes = 2 beats. Read the directions on the page and create different 4-beat rhythms. Play the rhythms you create with the instruments you created last week. You can even play them with your favorite music playing in the background! Involve the whole family to create a family band. 😊*

******BE SURE TO TURN IN YOUR PAPERWORK THIS WEEK AT THE SCHOOL.
THE SCHOOL IS OPEN 9-2 ON MONDAYS, WEDNESDAYS, AND FRIDAYS.
CALL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN
DOING OVER THE PAST 6 WEEKS!***

Shoo Fly

American folk song

Shoo fly, don't bo - ther me, Shoo fly, don't bo - ther me, Shoo fly, don't

bo - ther me, For I be-long to some-bod - y. I feel, I feel, I feel, I

feel like a morn-ing star, I feel, I feel, I feel, I feel like a morn-ing star.

bethsnotes.com

Hand Jive for "Shoo, Fly"

Echo this speech piece and clap the rhythm.

Learn the hand movement for the jive.

Perform the hand jive and speech piece as a C section with "Shoo, Fly" to create ABACA rondo form.

(cool wave)
L Shoo, R fly.

(hitch hike)
go take a ride.

(champ cheer)
L No flies, R o - ver, L here.

(catch a fly)
grab Hel - lo, look good - bye, release wave.

Half Notes

RESOURCE MASTER

3•4

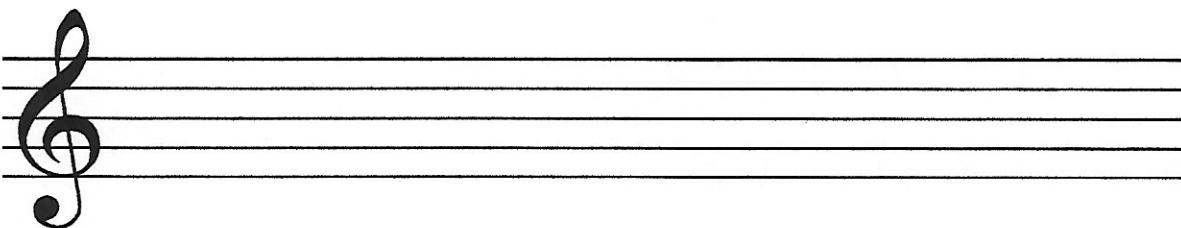
1. Circle the half notes.



2. Circle the half notes, and then tap out the rhythm.



3. Write some half notes.



You've Got the Beat!

RESOURCE MASTER

1-6

Cut out the notes and rests at the bottom of the page. Arrange them to make one measure of $\frac{4}{4}$ meter. Copy the measure into the first box. Rearrange the notes and rests to make a second measure. Continue in this way until you have made four measures. Then cut out the measures in the boxes. Arrange the measures in any order, and clap your four-measure pattern.

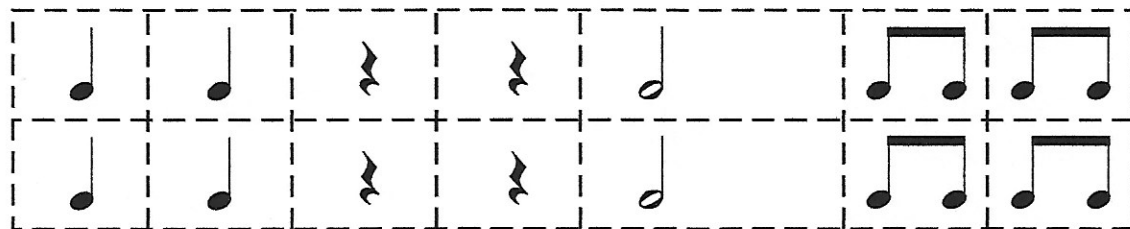
Tips for Getting Started

Try making a measure using only quarter notes, only half notes, or only eighth notes.

Try combining quarter notes with only quarter rests, only half notes, or only eighth notes.

After you have created your four-measure pattern, let one of your classmates rearrange it to make a new pattern. Clap the new pattern.

Ask another classmate to clap a new pattern he created. Write the new pattern you hear by arranging your cut-out rhythms in order.




















AT-HOME PHYSICAL EDUCATION

Weekly Plan for Students and Families

ACTIVE HOME PHYSICAL EDUCATION: GRADES K-2 FIELD DAY PREPARATION (Week 1)

Complete the activity with a friend or family member. Don't forget to log your daily physical activity time.

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Did I log my total activity time?	YES or NO?	YES or NO?	YES or NO?	YES or NO?	YES or NO?
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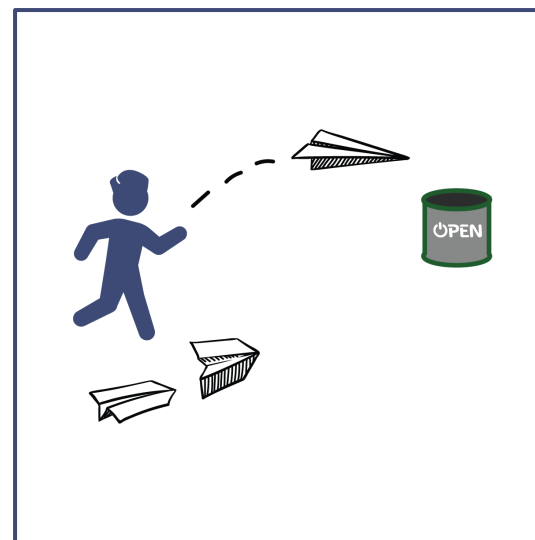
PAPER PLANE CORN HOLE

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Get Set: Create 3 paper airplanes using a design of your choice. Place your bucket 5-10 feet away from your throwing line.

GO!

- This event is called Paper Plane Corn Hole.
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- Design and create 3 paper airplanes.
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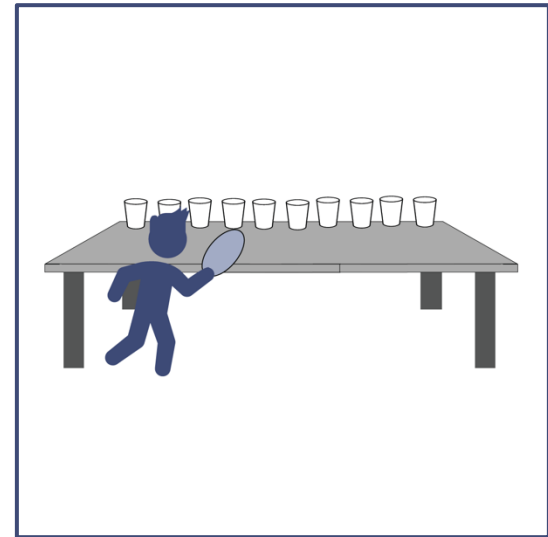
WIND BOWLING

Get Ready: 1 Balloon (or Paper Plate), 10 Plastic Cups

Get Set: Set 10 empty plastic cups at the edge of a table in single file along the edge.

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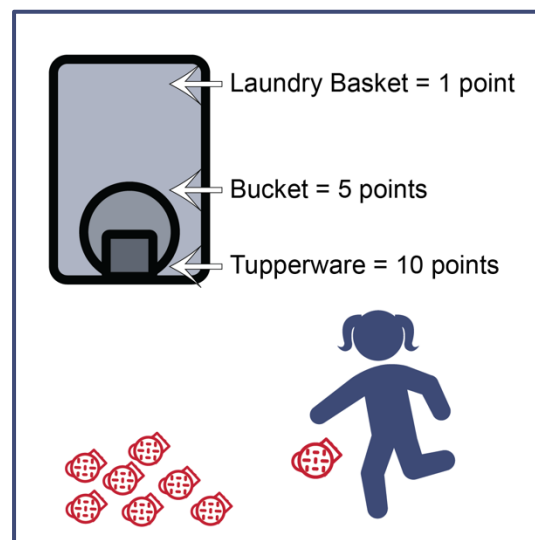
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Get Ready: 10 sock balls, 1 Laundry Basket, 1 Bucket, 1 Tupperware container

Get Set: Roll up the socks to make sock-balls. Stack the targets into skee-ball formation with the Tupperware inside the bucket and the bucket inside the laundry basket.

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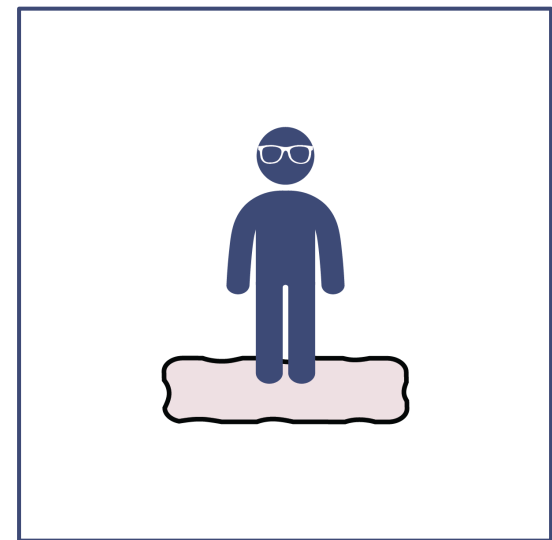
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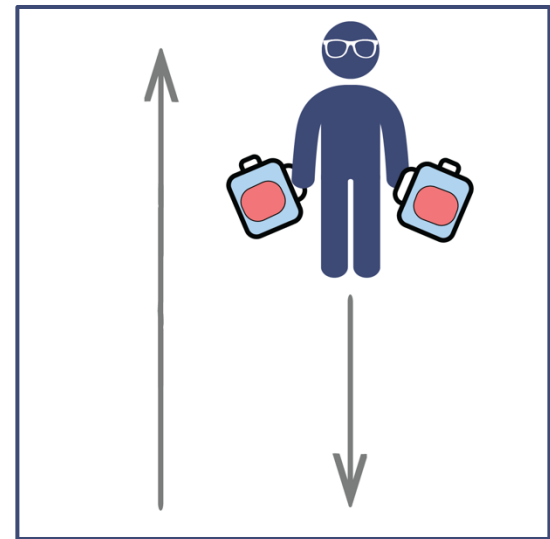
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Get Set: Set up an area to move in by making a starting point and ending point. Distance can be 15 to 30 walking steps from beginning to end. Fill two used 1-gallon milk jugs with water ($\frac{1}{4}$, $\frac{1}{2}$, or full) and place at a start spot.

GO!

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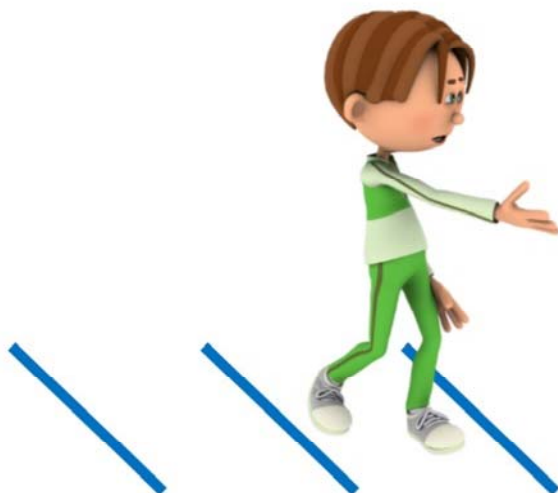
SKEE WALL



Directions: **Ask for your parents permission first!!!** Get 8-10 large plastic cups and label them with different point values and cut the bottom off. With younger students keep them in single digits, older students can use larger point values. Tape the cups to a wall or door in a random order or from most to least from top to bottom. Use a ping pong ball, make an aluminum foil ball, or another lightweight object to throw at targets. Place a laundry basket beneath the cups to collect the objects. Using an underhand throwing motion, attempt to score as many points as possible.

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SPECIAL
AREA
PACKET

GRADE 3



Andover Elementary School



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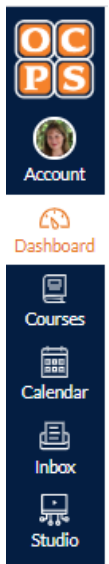
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beverly.jameson@ocps.net

Rene Maldonado
PE Teacher
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PE Teacher
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Escuela primaria de Andover



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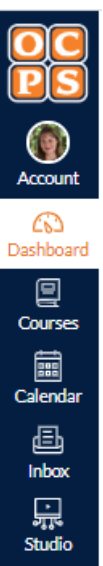
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Profesora de musica

Marie.radloff@ocps.net

407-496-5974

Horas de oficina: 10 a.m. to 1 p.m.

Bev Jameson

Profesora de arte

beverly.jameson@ocps.net

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Profesor de educacion fisica

maldonr@ocps.net

(407) 658-6800 x.3012228

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Piet Mondrian Born in 1872 in the Netherlands

Dutch Artist Abstract cubist style artist

Elements of Art: line. Shape, color

Materials: ruler, pencil, black marker, markers or crayons, paper

Directions:

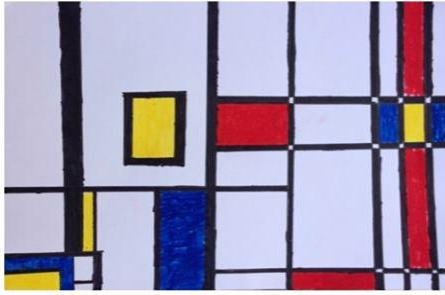
Use a ruler and pencil to draw lines across the piece of paper. After every line you draw move the ruler over $\frac{1}{4}$ of an inch and draw another line. These double lines will all be colored in black later. You can draw from one end of the page to the other, but you can stop mid-page and draw another line perpendicular or draw a square inside one of your squares.

Tip: do not make the squares and rectangles too small ...keep them rather large. Also, do not draw too many lines as you have to color the blocks in later.

Once the pencil portion is done, retrace all the lines with a black marker or crayon and the ruler.

Color in the doubled lines with the black marker or black crayon staying in the lines.

Lastly, color in the rectangles and squares using the primary colors. Red, Yellow and blue. Just remember to leave a lot of the squares and rectangles white. Spread the color around. Have fun!!

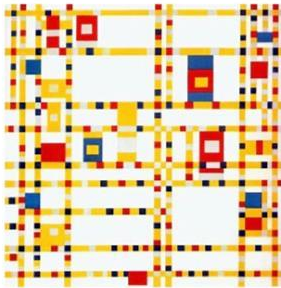


PIET MONDRIAN

Begin the lesson with looking at Mondrian's pieces of art below and learn a little about him. Point out the uses of color and white space. Next, the children will use a ruler and pencil to draw lines across the page to create squares and rectangles. After every line the student draws, have them move the ruler over just a smidge ($\frac{1}{8}$ to $\frac{1}{4}$ of an inch) and draw another line. These double lines will all be colored in with black later. Most lines will be drawn from one end of the page to the other, but the student can stop mid-page if they want and draw another line perpendicular or draw a square inside one of their squares (as the student did with a yellow box pictured above). Each student's work will come out unique. Don't worry about trying to reproduce something where everyone's pictures look the same. Rather let them be inspired by what they saw from Mondrian's work and go from there. Guide the children to not make the squares and rectangles too small. They will become discouraged with the tedious work of coloring it all in if they draw too many lines. Once they are finished sketching out their lines with pencil, have them retrace all the lines with a black marker and ruler. Afterwards, have the student color in the doubled lines with the black marker, trying hard to stay in the lines they drew. Lastly, provide blue, yellow, and red markers. Allow children to pick which squares they want to color with the primary colors. Just remind them to leave a lot of squares white still. If you want you can give a guideline, such as, "pick 4 boxes to color yellow, 4 boxes to color red, and 4 boxes to color blue." Adjust this number if the student draws a few lines which make only a few boxes. Also, I encouraged my students to spread the color around and not to put the same color right next to itself. Have fun!

ABOUT PIET MONDRIAN

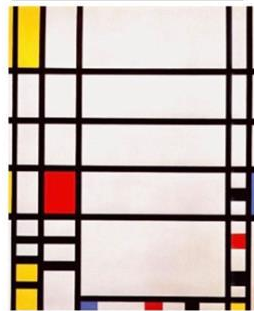
Mondrian was a Dutch artist during the early 1900s. He painted in a variety of styles; experimenting with realism, pointillism, cubism, neoplastic style and was a founder in De Stijl movement. On this page you will see works by him that inspired our art project today and the De Stijl movement. On the next page you will see other works he produced that show you the wide variety of styles he mastered.



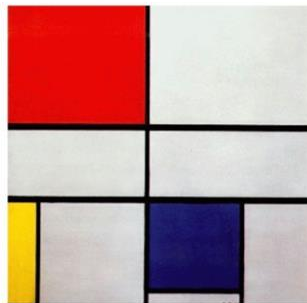
Broadway Boogie Woogie, 1942



Composition II in Red, Blue, and Yellow, 1930



Trafalgar Square, 1943



Composition C, 1935

Andover Third Grade Music Activities, Week 7

May 11 - 15, 2020

Hello Third Graders! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

*Mrs. Radloff
407-496-5974*

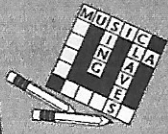
Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.



1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best! You should complete and turn in the pages called "Name That Symbol," and "Creating New Lyrics." You may keep the "Elements of Music" fortune teller at home to play with and review music vocabulary.
2. *It's time to be creative! Look at the page called, "Creating New Lyrics." Your mission is to create new lyrics to the song "The 12 Days of Christmas" only this new song needs to be about our Coronavirus quarantine. You could do, "On the first day of _____ (quarantine, home school, stay-at-home, etc.). Get your family and/or friends to help create ideas, and then sing it all together. Be sure to write your first and last name at the top of the page before turning it in. I can't wait to see it!!!*
3. *Look at the page, "Name That Symbol," and follow the directions as printed. Use the Music Study Guide you created in music class, in January, and the page called, "All Musicians Speak Italian!" from your week 4 music packet, and some of your fortune tellers to check your answers. Be sure to write first and last name on this page before turning it in!*
4. *Reviewing what you have learned about the elements of music, play with your "Elements of Music" fortune teller. Fold carefully so that your fortune teller will work easily. Play with this game with someone (or everyone) in your house.*

*****BE SURE TO TURN IN YOUR PAPERWORK THIS WEEK AT THE SCHOOL. THE SCHOOL IS OPEN 9-2 ON MONDAYS, WEDNESDAYS, AND FRIDAYS. CALL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN DOING OVER THE PAST 6 WEEKS!**



Name _____ Class _____

ACTIVITY MASTER 15

Creating New Lyrics

Create new words to "The Twelve Days of Christmas."

"On the first day of _____, my
_____ gave to me ..."

1st day _____

2nd day _____

3rd day _____

4th day _____

5th day _____

6th day _____

7th day _____

8th day _____

9th day _____

10th day _____

11th day _____

12th day _____













Name That Symbol!

RESOURCE MASTER

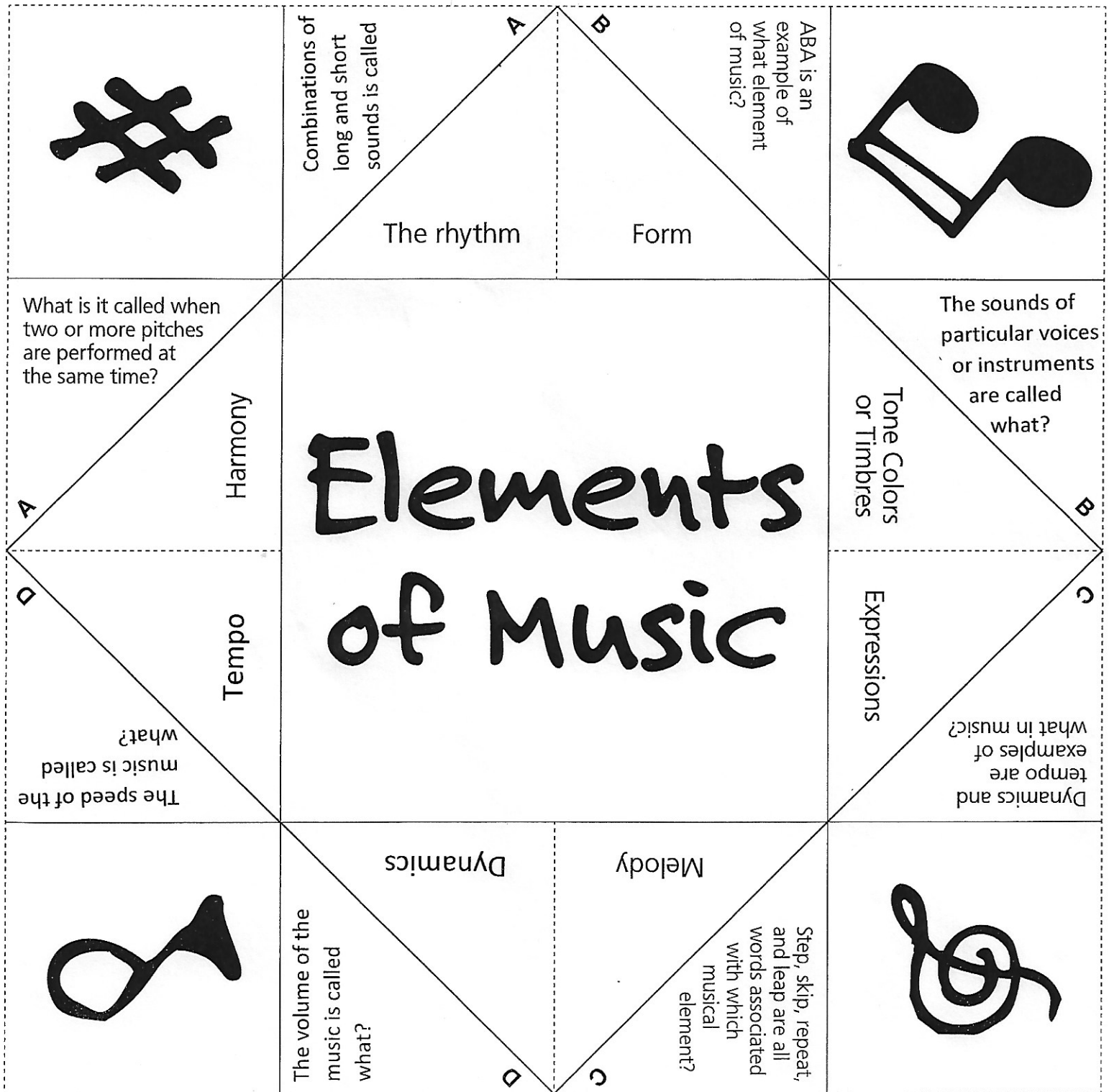
1-12

Match each symbol to its name or the words that describe it.
Write the correct letter in the blank.

- | | |
|---|--------------------|
| _____ 1. <i>f</i> | a. quarter rest |
| _____ 2.  | b. very soft |
| _____ 3. <i>mf</i> | c. meter signature |
| _____ 4.  | d. crescendo |
| _____ 5.  | e. forte |
| _____ 6.  | f. very loud |
| _____ 7. <i>pp</i> | g. treble clef |
| _____ 8.  | h. medium loud |
| _____ 9.  | i. eighth note |
| _____ 10.  | j. get softer |
| _____ 11.  | k. medium soft |
| _____ 12.  | l. half rest |
| _____ 13. <i>mp</i> | m. half note |
| _____ 14. <i>ff</i> | n. quarter note |
| _____ 15.  | o. whole rest |

Directions

1. Color and decorate your fortune teller.
2. Fold your fortune teller. Ask your teacher or a friend if you need help.
3. Play a quick quiz game with a partner or by yourself. Ask your teacher for ideas or create your own game and rules.



SPECIAL
AREA
PACKET

GRADE 4



Andover Elementary School



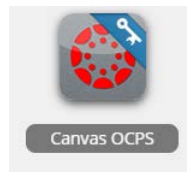
Hello Andover Parents!

We hope everyone at your house is well, and your child is enjoying this new way of learning. The special area teachers will be working to provide all of the students with fun and engaging activities during this period of Distance Learning.

In order to find special area activities online, students need to be logged into the OCPS LaunchPad account at <https://launchpad.classlink.com/ocps>.



Once logged in to LaunchPad click on the Canvas App.



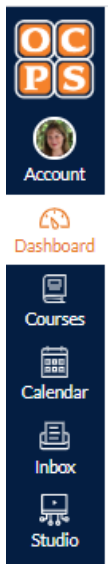
*When your child clicks on their dashboard, they will see their various courses, including **Art, Music, and PE**. The contact information for each teacher can be found within their course Home Page.*

At this time, we do not plan to require students to submit work to us. We look forward to hearing from your child about their favorite activities as we continue to plan for the future. Be sure to check in for weekly updates.

Sincerely,

Andover Special Area Teachers

Please scroll down for contact information:



Marie Radloff
Music Teacher
Marie.radloff@ocps.net
407-496-5974
Office Hours: 10 a.m. to 1 p.m.

Bev Jameson
Art Teacher
beverly.jameson@ocps.net

Rene Maldonado
PE Teacher
maldonr@ocps.net
(407) 658-6800 x.3012228
Office hours: 10 a.m. to 1 p.m.

Robert Mazzola
PE Teacher
Robert.mazzola@ocps.net
(407) 658-6800 x.3012228



Escuela primaria de Andover



Hola Padres de Andover!

Esperamos que todos en su casa estén bien y que su hijo esté disfrutando de esta nueva forma de aprender. Los maestros del área especial trabajarán para proporcionar a todos los estudiantes actividades divertidas y atractivas durante este período de aprendizaje a distancia.

Para encontrar actividades de área especial en línea, los estudiantes deben iniciar una sesión en la cuenta OCPS LaunchPad en <https://launchpad.classlink.com/ocps>.



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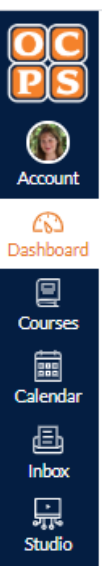
*Cuando su hijo haga clic en su tablero, verá sus diversos cursos, que incluyen **Arte, Música y Educación Física**. La información de contacto de cada maestro se puede encontrar en la página de inicio del curso.*

En este momento no planeamos exigir a los estudiantes que nos envíen trabajos. Esperamos tener noticias de su hijo sobre sus actividades favoritas mientras continuamos planificando para el futuro. Asegúrese de registrarse para recibir actualizaciones semanales.

Sinceramente,

Maestros del área especial de Andover

Por favor prosiga hacia abajo para obtener información de contacto:



Marie Radloff

Profesora de musica

Marie.radloff@ocps.net

407-496-5974

Horas de oficina: 10 a.m. to 1 p.m.

Bev Jameson

Profesora de arte

beverly.jameson@ocps.net

Rene Maldonado

Profesor de educacion fisica

maldonr@ocps.net

(407) 658-6800 x.3012228

Horas de oficina: 10 a.m. to 1 p.m.

Robert Mazzola

Profesor de educacion fisica

Robert.mazzola@ocps.net

(407) 658-6800 x.3012228

Piet Mondrian Born in 1872 in the Netherlands

Dutch Artist Abstract cubist style artist

Elements of Art: line. Shape, color

Materials: ruler, pencil, black marker, markers or crayons, paper

Directions:

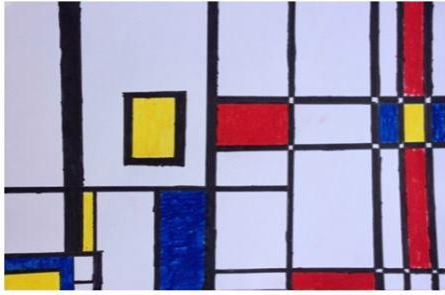
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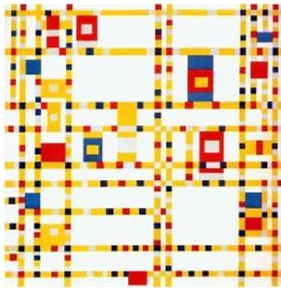


PIET MONDRIAN

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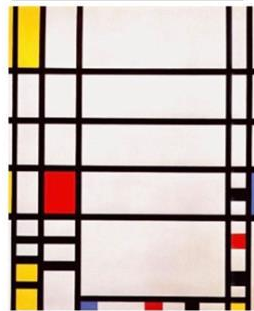
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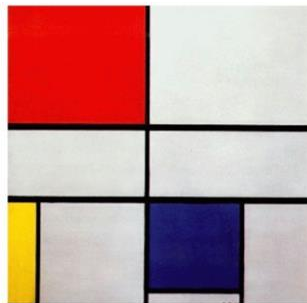
Broadway Boogie Woogie, 1942



Composition II in Red, Blue, and Yellow, 1930



Trafalgar Square, 1943



Composition C, 1935

Andover Fourth Grade Music Activities, Week 7

May 11 - 15, 2020

Hello Fourth Graders! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

*Mrs. Radloff
407-496-5974*

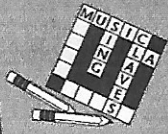
Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.



- 1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best! You should complete and turn in the pages called "Name That Symbol," and "Creating New Lyrics." You may keep the "Elements of Music" fortune teller at home to play with and review music vocabulary.*
- 2. It's time to be creative! Look at the page called, "Creating New Lyrics." Your mission is to create new lyrics to the song "The 12 Days of Christmas" only this new song needs to be about our Coronavirus quarantine. You could do, "On the first day of _____ (quarantine, home school, stay-at-home, etc.). Get your family and/or friends to help create ideas, and then sing it all together. Be sure to write your first and last name at the top of the page before turning it in. I can't wait to see it!!!*
- 3. Look at the page, "Name That Symbol," and follow the directions as printed. Use the Music Study Guide you created in music class, in January, and the page called, "All Musicians Speak Italian!" from your week 4 music packet to check your answers. Be sure to write first and last name on this page before turning it in!*
- 4. Reviewing what you have learned about the elements of music, play with your "Elements of Music" fortune teller. Fold carefully so that your fortune teller will work easily. Play with this game with someone (or everyone) in your house.*

*****BE SURE TO TURN IN YOUR PAPERWORK THIS WEEK AT THE SCHOOL. THE SCHOOL IS OPEN 9-2 ON MONDAYS, WEDNESDAYS, AND FRIDAYS. CALL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN DOING OVER THE PAST 6 WEEKS!**



Name _____ Class _____

ACTIVITY MASTER 15

Creating New Lyrics

Create new words to "The Twelve Days of Christmas."

"On the first day of _____, my
_____ gave to me ..."

1st day _____

2nd day _____

3rd day _____

4th day _____

5th day _____

6th day _____

7th day _____

8th day _____

9th day _____

10th day _____

11th day _____

12th day _____













Name That Symbol!

RESOURCE MASTER

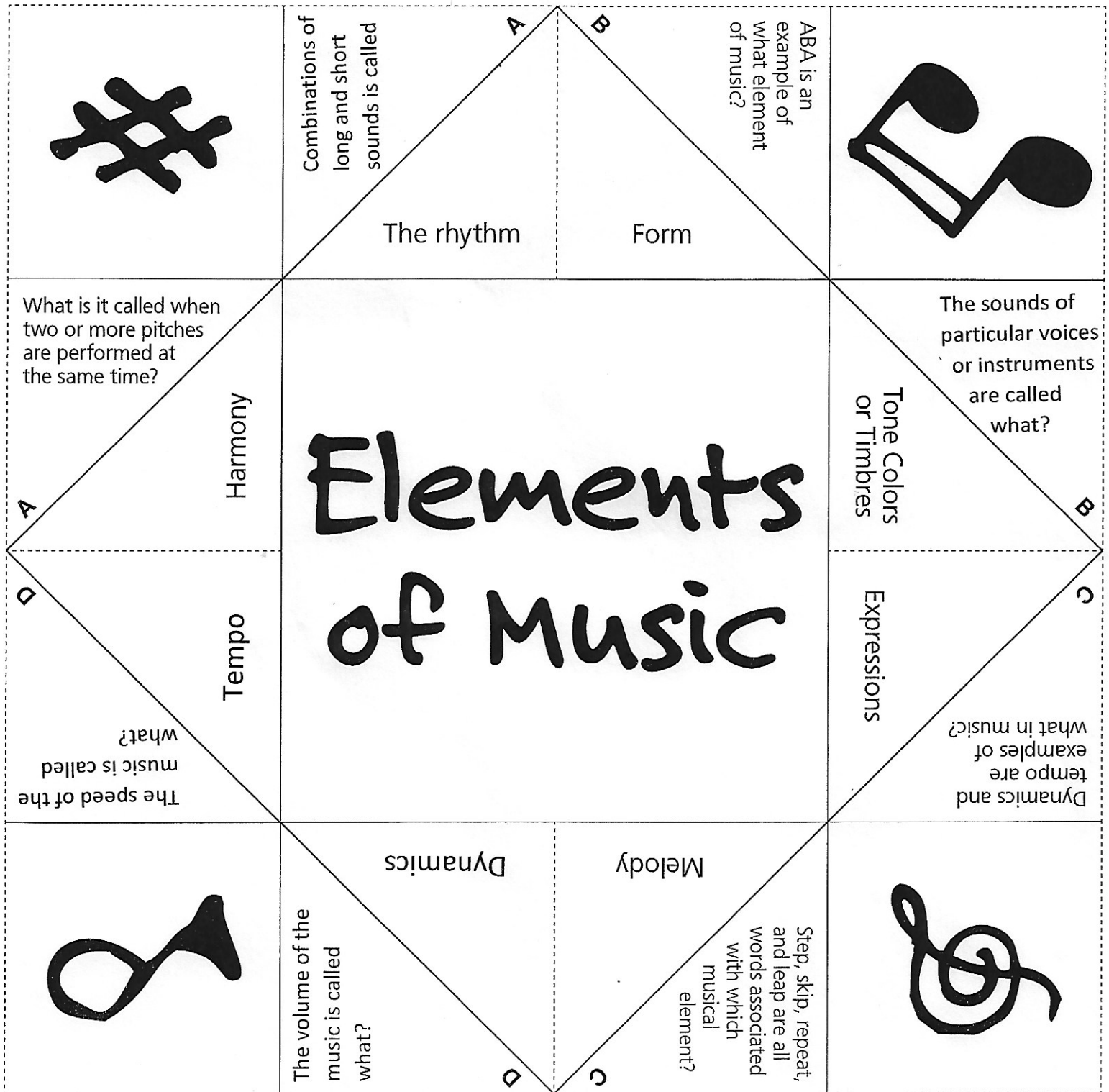
1-12

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- | | |
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Directions

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SPECIAL
AREA
PACKET

GRADE 5



Andover Elementary School



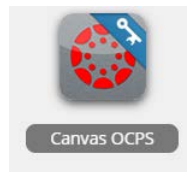
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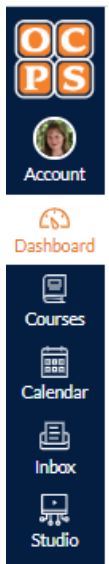
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Andover Special Area Teachers

Please scroll down for contact information:



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Music Teacher
Marie.radloff@ocps.net
407-496-5974
Office Hours: 10 a.m. to 1 p.m.

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Escuela primaria de Andover



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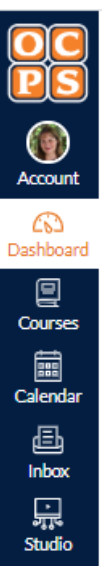
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Sinceramente,

Maestros del área especial de Andover

Por favor prosiga hacia abajo para obtener información de contacto:



Marie Radloff

Profesora de musica

Marie.radloff@ocps.net

407-496-5974

Horas de oficina: 10 a.m. to 1 p.m.

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beverly.jameson@ocps.net

Rene Maldonado

Profesor de educacion fisica

maldonr@ocps.net

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Horas de oficina: 10 a.m. to 1 p.m.

Robert Mazzola

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Robert.mazzola@ocps.net

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Dutch Artist Abstract cubist style artist

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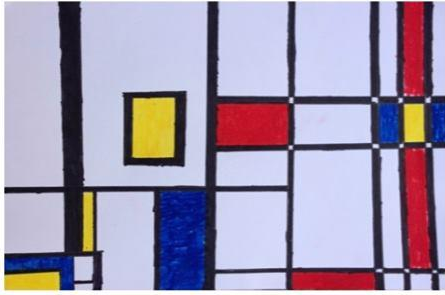
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Color in the doubled lines with the black marker or black crayon staying in the lines.

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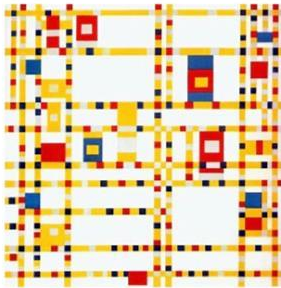


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ABOUT PIET MONDRIAN

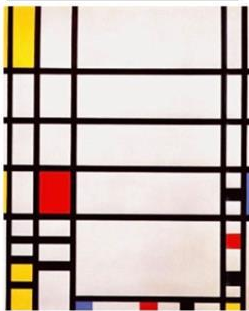
Mondrian was a Dutch artist during the early 1900s. He painted in a variety of styles; experimenting with realism, pointillism, cubism, neoplastic style and was a founder in De Stijl movement. On this page you will see works by him that inspired our art project today and the De Stijl movement. On the next page you will see other works he produced that show you the wide variety of styles he mastered.



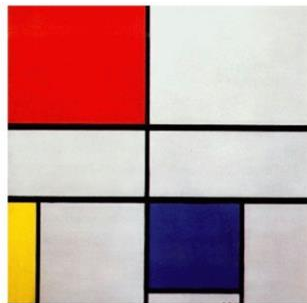
Broadway Boogie Woogie, 1942



Composition II in Red, Blue, and Yellow, 1930



Trafalgar Square, 1943



Composition C, 1935

Andover Fifth Grade Music Activities, Week 7

May 11 - 15, 2020

Hello Fifth Graders! Here are some fun music activities designed just for you. I hope you will share these experiences with your family and have fun making music together.

*Mrs. Radloff
407-496-5974*

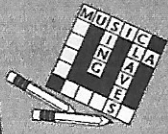
Marie.radloff@ocps.net

Office hours: 10:00 a.m. to 1:00 p.m.



- 1. **This week email or text me** (info above) to tell me what you've been learning from the music packets and what you have liked best! You should complete and turn in the pages called "Name That Symbol," and "Creating New Lyrics." You may keep the "Elements of Music" fortune teller at home to play with and review music vocabulary.*
- 2. It's time to be creative! Look at the page called, "Creating New Lyrics." Your mission is to create new lyrics to the song "The 12 Days of Christmas" only this new song needs to be about our Coronavirus quarantine. You could do, "On the first day of _____ (quarantine, home school, stay-at-home, etc.). Get your family and/or friends to help create ideas, and then sing it all together. Be sure to write your first and last name at the top of the page before turning it in. I can't wait to see it!!!*
- 3. Look at the page, "Name That Symbol," and follow the directions as printed. Use the Music Study Guide you created in music class, in January, and the page called, "All Musicians Speak Italian!" from your week 4 music packet to check your answers. Be sure to write first and last name on this page before turning it in!*
- 4. Reviewing what you have learned about the elements of music, play with your "Elements of Music" fortune teller. Fold carefully so that your fortune teller will work easily. Play with this game with someone (or everyone) in your house.*

*****BE SURE TO TURN IN YOUR PAPERWORK THIS WEEK AT THE SCHOOL. THE SCHOOL IS OPEN 9-2 ON MONDAYS, WEDNESDAYS, AND FRIDAYS. CALL OR TEXT ME ABOUT WHAT MUSIC ASSIGNMENTS YOU'VE BEEN DOING OVER THE PAST 6 WEEKS!**



Name _____ Class _____

ACTIVITY MASTER 15

Creating New Lyrics

Create new words to "The Twelve Days of Christmas."

"On the first day of _____, my
_____ gave to me ..."

1st day _____

2nd day _____

3rd day _____

4th day _____

5th day _____

6th day _____

7th day _____

8th day _____

9th day _____

10th day _____

11th day _____

12th day _____













Name That Symbol!

RESOURCE MASTER

1-12

Match each symbol to its name or the words that describe it.
Write the correct letter in the blank.

- | | |
|---|--------------------|
| _____ 1. <i>f</i> | a. quarter rest |
| _____ 2.  | b. very soft |
| _____ 3. <i>mf</i> | c. meter signature |
| _____ 4.  | d. crescendo |
| _____ 5.  | e. forte |
| _____ 6.  | f. very loud |
| _____ 7. <i>pp</i> | g. treble clef |
| _____ 8.  | h. medium loud |
| _____ 9.  | i. eighth note |
| _____ 10.  | j. get softer |
| _____ 11.  | k. medium soft |
| _____ 12.  | l. half rest |
| _____ 13. <i>mp</i> | m. half note |
| _____ 14. <i>ff</i> | n. quarter note |
| _____ 15.  | o. whole rest |

Directions

1. Color and decorate your fortune teller.
2. Fold your fortune teller. Ask your teacher or a friend if you need help.
3. Play a quick quiz game with a partner or by yourself. Ask your teacher for ideas or create your own game and rules.

